### NHATS Round 6

#### Section 1: PHYSICAL CAPACITY

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**DISPLAY INSTRUCTIONS:**

- IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.
- IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
- ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
- ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

**QUESTION TEXT:**

We are interested in whether {you have /SP has} difficulty with physical movements when {you do /he does /she does} them without help from another person {and without {your/his/her} {cane/walker/cane or walker}}.

PRESS 1 AND ENTER TO CONTINUE

<table>
<thead>
<tr>
<th>PC1</th>
<th>pc6walk6blks</th>
<th>R6 PC1 ABLE TO WALK 6 BLOCKS</th>
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**DISPLAY INSTRUCTIONS:**

- IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...".
- DISPLAY TEXT "able" and "6 blocks" and "without" AS BOLD UNDERLINED TEXT
- IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
- ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
- ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

**QUESTION TEXT:**

In the last month, {were you /was SP} able to... walk 6 blocks, or about half a mile, by {yourself /himself /herself} {and without {your/his/her} {cane/walker/cane or walker}}?

**CODES**

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<th>R6 PC2 ABLE TO WALK 3 BLOCKS</th>
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**DISPLAY INSTRUCTIONS:**

- IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...".
- DISPLAY TEXT "able" and "3 blocks" and "without" AS BOLD UNDERLINED TEXT.
- IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
- ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
- ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".
QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] walk 3 blocks by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

CODES
1 YES
2 NO
REFUSED
DON'T KNOW

PC3  pc6up20stair  R6 PC3 ABLE TO WALK UP 20 STAIRS

DISPLAY INSTRUCTIONS:
IF CANE FLAG=1 (YES), DISPLAY "and without {your/his/her} cane".
DISPLAY TEXT "able" and “20 stairs” and "without" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] walk up 20 stairs (about two flights) by {yourself/himself/herself} {and without {your/his/her} cane}?

CODES
1 YES  PC5
2 NO
REFUSED
DON'T KNOW

PC4  pc6up10stair  R6 PC4 ABLE TO WALK UP 10 STAIRS

DISPLAY INSTRUCTIONS:
DISPLAY QUESTION TEXT "able" and “10 stairs” AND "without" AS BOLD UNDERLINED TEXT.
IF CANE FLAG=1 (YES), DISPLAY "and without {your/his/her} cane".

QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] walk up 10 stairs by {yourself/himself/herself} {and without {your/his/her} cane}?

CODES
1 YES
2 NO
REFUSED
DON'T KNOW

PC5  pc6car20pnds  R6 PC5 ABLE TO CARRY 20 POUNDS

DISPLAY INSTRUCTIONS:
IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

DISPLAY TEXT "able" and “20 pounds” AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to...] lift and carry 20 pounds, or two full bags of groceries, by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}?]

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**PC6**

**pc6cartopno**

R6 PC6 CARRY A 10 POUND OBJECT

**DISPLAY INSTRUCTIONS:**

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

DISPLAY TEXT "able" and “10 pound” AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walkers".

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to...] lift and carry a 10-pound object by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}?]

**CODES**

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**PC7**

**pc6geonknees**

R6 PC7 ABLE TO GET DOWN ON KNEES

**DISPLAY INSTRUCTIONS:**

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to...] get down on {your/his/her} knees and get back up without holding on to anyone or anything?

**CODES**

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**PC8**

**pc6bendover**

R6 PC8 ABLE TO BEND OVER
DISPLAY INSTRUCTIONS:
DISPLAY QUESTION TEXT "able" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:
[In the last month {were you/was SP} able to...] bend over without holding on to anyone or anything?

CODES
1 YES
2 NO
REFUSED
DON'T KNOW

PC9  pc6hvobovrh  R6 PC9 HEAVY OBJECT ABOVE HEAD

DISPLAY INSTRUCTIONS:
DISPLAY TEXT "able" IN BOLD UNDERLINED TEXT.

QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] put a heavy book or other object on a shelf above {your/his/her} head?

CODES
1 YES  PC11
2 NO
REFUSED
DON'T KNOW

PC10  pc6rechovrh  R6 PC10 ABLE TO REACH OVERHEAD

DISPLAY INSTRUCTIONS:
DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] reach up over {your/his/her} head without holding on to anyone or anything?

CODES
1 YES
2 NO
REFUSED
DON'T KNOW

PC11  pc6opnjarwhd  R6 PC11 OPEN SEALED JAR W HANDS

DISPLAY INSTRUCTIONS:
DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] open a sealed jar using just {your/his/her} hands?
CODES

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PC12

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<th>pc6grspsmobj</th>
<th>R6 PC12 ABLE GRASP SMALL OBJECTS</th>
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DISPLAY INSTRUCTIONS:
DISPLAY "able" IN BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to ...] use {your/his/her} fingers to grasp or handle small objects?

CODES

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PROGRAMMER INSTRUCTIONS:
Go to Section CP – Cognition (Proxy)