NHATS Round 2

Section PC [PHYSICAL CAPACITY] Sequence: 15

PC1PRE PC1PRE NOT ON FILE

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

QUESTION TEXT:
We are interested in whether {you have /SP has} difficulty with physical movements when {you do/he does/she does} them without help from another person {and without {your/his/her} {cane/walker/cane or walker}}.
PRESS 1 AND ENTER TO CONTINUE

PC1 pc2walk6blks R2 PC1 ABLE TO WALK 6 BLOCKS

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...".

DISPLAY TEXT "able" and "6 blocks" and "without" AS BOLD UNDERLINED TEXT

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

QUESTION TEXT:
In the last month, {were you/was SP} able to... walk 6 blocks, or about half a mile, by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

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PC2 pc2walk3blks R2 PC2 ABLE TO WALK 3 BLOCKS

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...".

DISPLAY TEXT “able” and “3 blocks” and "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] walk 3 blocks by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

CODES
1 YES
2 NO
REFUSED
DON'T KNOW

PC3  pc2up20stair  R2 PC3 ABLE TO WALK UP 20 STAIRS

DISPLAY INSTRUCTIONS:
IF CANE FLAG=1 (YES), DISPLAY "and without {your/his/her} cane".
DISPLAY TEXT "able" and “20 stairs” and "without" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] walk up 20 stairs (about two flights) by {yourself/himself/herself} {and without {your/his/her} cane}?

CODES
1 YES
2 NO
REFUSED
DON'T KNOW

PC4  pc2up10stair  R2 PC4 ABLE TO WALK UP 10 STAIRS

DISPLAY INSTRUCTIONS:
DISPLAY QUESTION TEXT "able" and “10 stairs” AND "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES), DISPLAY "and without {your/his/her} cane".

QUESTION TEXT:
[In the last month, {were you/was SP} able to... ] walk up 10 stairs by {yourself/himself/herself} {and without {your/his/her} cane}?

CODES
1 YES
2 NO
REFUSED
DON'T KNOW

PC5  pc2car20pnds  R2 PC5 ABLE TO CARRY 20 POUNDS

PC5 ABLE TO CARRY 20 POUNDS
DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

DISPLAY TEXT "able" and "20 pounds" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] lift and carry 20 pounds, or two full bags of groceries, by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

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PC6 cartopnob

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

DISPLAY TEXT "able" and "10 pound" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] lift and carry a 10-pound object by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

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PC7 geonknees

DISPLAY INSTRUCTIONS:

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] get down on {your/his/her} knees and get back up without holding on to anyone or anything?

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**PC8**  
**pc2bendover**  
**R2 PC8 ABLE TO BEND OVER**

**DISPLAY INSTRUCTIONS:**  
DISPLAY QUESTION TEXT "able" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**  
[In the last month {were you/was SP} able to... ] bend over without holding on to anyone or anything?

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**PC9**  
**pc2hvobovrhd**  
**R2 PC9 HEAVY OBJECT ABOVE HEAD**

**DISPLAY INSTRUCTIONS:**  
DISPLAY TEXT "able" IN BOLD UNDERLINED TEXT.

**QUESTION TEXT:**  
[In the last month, {were you/was SP} able to... ] put a heavy book or other object on a shelf above {your/his/her} head?

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**PC10**  
**pc2rechovrhd**  
**R2 PC10 ABLE TO REACH OVERHEAD**

**DISPLAY INSTRUCTIONS:**  
DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**  
[In the last month, {were you/was SP} able to... ] reach up over {your/his/her} head without holding on to anyone or anything?

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**PC11**  \hspace{1cm} **pc2opnjarwhd**  \hspace{1cm} R2 PC11 OPEN SEALED JAR W HANDS

**DISPLAY INSTRUCTIONS:**
DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**
[In the last month, {were you/was SP} able to ...] open a sealed jar using just {your/his/her} hands?

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**PC12**  \hspace{1cm} **pc2grspsmobj**  \hspace{1cm} R2 PC12 ABLE GRASP SMALL OBJECTS

**DISPLAY INSTRUCTIONS:**
DISPLAY "able" IN BOLD UNDERLINED TEXT.

**QUESTION TEXT:**
[In the last month, {were you/was SP} able to ...] use {your/his/her} fingers to grasp or handle small objects?

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**PROGRAMMER INSTRUCTIONS:**
Go to Section CP – Cognition (Proxy)