# NHATS Round 1

## Section PC  [PHYSICAL CAPACITY]  Sequence: 16

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### DISPLAY INSTRUCTIONS:

- IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.
- IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane"
- ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker"
- ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker"

### QUESTION TEXT:

We are interested in whether {you have /SP has} difficulty with physical movements when {you do/he does/she does} them without help from another person {and without {your/his/her} {cane/walker/cane or walker}}.

PRESS 1 AND ENTER TO CONTINUE

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## R1 PC1 ABLE TO WALK 6 BLOCKS

### DISPLAY INSTRUCTIONS:

- IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...". DISPLAY TEXT "able" and "6 blocks" and "without" AS BOLD UNDERLINED TEXT
- IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane"
- ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker"
- ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker"

### QUESTION TEXT:

In the last month, {were you/was SP} able to... walk 6 blocks, or about half a mile, by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

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## R1 PC2 ABLE TO WALK 3 BLOCKS

### DISPLAY INSTRUCTIONS:

- IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...". DISPLAY TEXT “able” and “3 blocks” and "without" AS BOLD UNDERLINED TEXT.
- IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane"
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker"
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker"

**Question Text:**
[In the last month, {were you/was SP} able to...] walk 3 blocks by {yourself/himself/herself} {and without your/his/her} {cane/walker/cane or walker}?  

**Codes:**  
1  YES
2  NO
REFUSED
DON'T KNOW

**Display Instructions:**
PC3 pc1up20stair R1 PC3 ABLE TO WALK UP 20 STAIRS

**Question Text:**
[In the last month, {were you/was SP} able to...] walk up 20 stairs (about two flights) by {yourself/himself/herself} {and without your/his/her} {cane}?

**Codes:**  
1  YES
2  NO
REFUSED
DON'T KNOW

**Display Instructions:**
PC4 pc1up10stair R1 PC4 ABLE TO WALK UP 10 STAIRS

**Question Text:**
[In the last month, {were you/was SP} able to...] walk up 10 stairs by {yourself/himself/herself} {and without your/his/her} {cane}?

**Codes:**  
1  YES
2  NO
REFUSED
DON'T KNOW

**Display Instructions:**
PC5 pc1car20pnds R1 PC5 ABLE TO CARRY 20 POUNDS
DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane"
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker"
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker"

DISPLAY TEXT "able" and “20 pounds” AS BOLD UNDERLINED TEXT

QUESTION TEXT:

[In the last month, {were you/was SP} able to... ] lift and carry 20 pounds, or two full bags of groceries, by {yourself/himself/herself}{and without {your/his/her} {cane/walker/cane or walker}}?

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PC6  

pc1car1opnds  

R1 PC6 ABLE TO CARRY 10 POUNDS

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

DISPLAY TEXT "able" and “10 pound" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane"
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker"
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker"

QUESTION TEXT:

[In the last month, {were you/was SP} able to... ] lift and carry a 10-pound object by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

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PC7  

pc1geonknees  

R1 PC7 ABLE TO GET DOWN ON KNEES

DISPLAY INSTRUCTIONS:

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT

QUESTION TEXT:

[In the last month, {were you/was SP} able to... ] get down on {your/his/her} knees and get back up without holding on to anyone or anything?

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PC8  pc1bendover  R1 PC8 ABLE TO BEND OVER

DISPLAY INSTRUCTIONS:
DISPLAY QUESTION TEXT "able" AS BOLD UNDERLINED TEXT

QUESTION TEXT:

[In the last month {were you|was SP} able to... ] bend over without holding on to anyone or anything?

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PC9  pc1hvobovrhd  R1 PC9 HEAVY OBJECT ABOVE HEAD

DISPLAY INSTRUCTIONS:
DISPLAY TEXT "able" IN BOLD UNDERLINED TEXT

QUESTION TEXT:

{In the last month, {were you|was SP} able to... } put a heavy book or other object on a shelf above {your|his/her} head?

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PC10  pc1rechovrhd  R1 PC10 ABLE TO REACH OVERHEAD

DISPLAY INSTRUCTIONS:
DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT

QUESTION TEXT:

{In the last month, {were you|was SP} able to... } reach up over {your|his/her} head without holding on to anyone or anything?

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PC11  pc1opnjarwhd  R1 PC11 OPEN SEALED JAR W HANDS

DISPLAY INSTRUCTIONS:
DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT

QUESTION TEXT:
[In the last month, {were you/was SP} able to...] open a sealed jar using just {your/his/her} hands?

CODES
1  YES  SECTION CP
2  NO
   REFUSED
   DON'T KNOW

PC12  pc1grspsmobj  R1 PC12 ABLE GRASP SMALL OBJECTS

DISPLAY INSTRUCTIONS:
DISPLAY "able" IN BOLD UNDERLINED TEXT

QUESTION TEXT:
[In the last month, {were you/was SP} able to...] use {your/his/her} fingers to grasp or handle small objects?

CODES
1  YES
2  NO
   REFUSED
   DON'T KNOW

PROGRAMMER INSTRUCTIONS:
Go to Section CP – Cognition (Proxy)